# Diffraction at Rounded Wedges: MoM Modeling of PTD Fringe Waves

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**Abstract** — The paper examines diffraction at rounded wedges with perfectly conducting faces. This topic was a subject of many publications which investigated mainly the *total* diffracted waves. In the present paper, we calculate specifically their *fringe* components to illustrate their sensitivity to the edge curvature. Such fringe waves provide substantial contributions to the scattered field in certain directions and represent a key element in extension of the physical theory of diffraction (PTD) for objects with rounded edges.

*Index Terms* — Fringe wave, hard boundary condition, method of moments, non-uniform currents, physical optics, physical theory of diffraction, rounded wedge, soft boundary condition, uniform currents.

## **I. INTRODUCTION**

A number of papers exist which studied diffraction at wedges with rounded edges. Perhaps the first one was the Kalashnikov paper [1] where he presented the first objective validation of the Sommerfeld diffraction theory. He accomplished thorough experimental investigation of light waves diffracted at metallic wedges with finite edge curvature. In publications [2-24], one can find additional references. Main subjects in those publications were the total waves scattered at the edges. Our objective is to calculate specifically their fringe components which are the most sensitive to the edge curvature. Such fringe waves provide substantial contributions to the scattered field away from the boundaries of incident and reflected waves. They represent a key element for extension of the physical theory of diffraction (PTD) to objects with rounded edges.

The paper is organized as follows. Section 2 describes the geometry of the problem. In Section 3, we formulate the integral equations in the PTD format for the fringe currents [5,6,25,26]. Section 4 presents their solution by method of moments (MoM) and illustrates fringe waves scattered at curved edges in comparison with those scattered at sharp wedges.

The time dependence  $exp(-i\omega t)$  is used in the paper.

#### **II. GEOMETRY OF THE PROBLEM**

A wedge with a rounded edge is constructed as a combination of the circular cylinder smoothly conjugated with the wedge faces (see, Fig. 1). The wedge with interior angle  $2\beta$  is located symmetrically along *x*-axis on the two-dimensional (2D) *xy*-plane. The origin coincides with the apex of the sharp wedge. Here, *a* is the radius of the cylindrical surface  $L_0$ . Points  $(x_j, y_j)$  and  $(x_j, -y_j)$  are the junctions/tangency points of the cylindrical surface  $L_0$  with two half-planes  $L_1$ , and  $L_2$ , which are the faces of the tangential wedge. Fringe waves calculated below for rounded edges are compared with those for the tangential wedge with infinite sharpness (*a*=0). The wedge is illuminated (from the left) by a plane incident wave propagating along the *x*-axis. In other words, only double side fixed illumination is considered.

Electromagnetic (EM) waves with two basic polarizations may be investigated for this scenario: the waves with the electric vector (magnetic vector) parallel to the edge of the PEC wedge. In the acoustic diffraction problem, these two situations relate to the wedge with the *soft (hard)* boundary conditions (SBC and HBC), respectively. The solutions of these two-dimensional EM and acoustic problems are identical [5,6].

The wedge structure is canonical in terms of extracting/visualizing every wave phenomenon occurs there [16]. Electromagnetic and acoustic waves interact with objects and scatter. The word *scattering* includes *reflection*, *refraction*, and *diffraction*. The addition of the *scattered field* and the *incident field* yields *total fields*.

The 2D scattering plane around the wedge may be divided into three regions in terms of critical wave

phenomena occurred there [16]. In the first region, all three field components (incident field, reflected field, and diffracted field) exist. In the second (reflection-free) region, only incident and diffracted fields exist. These two regions are separated by the *reflection shadow* boundary.

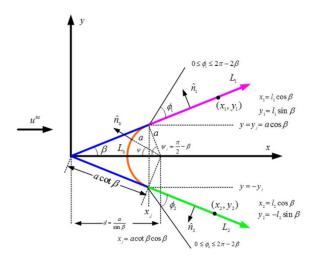


Fig. 1. Rounded wedge with perfectly reflecting faces.

For the sake of clear understanding and completeness, the definitions of total, scattered, diffracted, and fringe fields are included. Total field is the addition of the incident and scattered fields. In other words, in order to obtain scattered field, one needs to extract/subtract the incident field from the total field. The subtraction of the incident and reflected fields from the total field yields the diffracted field. In other words, the diffracted field is equal to the scattered field minus the reflected field. The fringe field is the part of diffracted field generated by the source-induced fringe (nonuniform) currents. These currents exist because of any deviations of a scattering surface from a tangential plane [5,6]. Such deviations can be in the form of sharp discontinuities (edges, tips), discontinuity of a surface curvature (as in the junction points  $(x_i, y_i)$ ,  $(x_i, -y_i)$ ) as well as the smooth bending (as in the cylindrical surface  $L_0$ ).

As observed in Fig. 2, there are two points that can be taken as the origin. The first is the origin of the *xy*coordinate system (0,0). For the computation of fields around the wedge for both sharp and rounded wedges the receivers are located on the observation circle with this origin and with a specified radius. In this case, the coordinates  $(r,\varphi)$  related to the sharp wedge are used. The second origin is the center of the rounded-part of the rounded wedge (d,0) where we use coordinates  $(\rho,\psi)$ related to the rounded wedge. In this case, fields around the rounded wedge are computed for the receivers located on the observation circle with this origin and with a specified radius. Figure 2 presents these two cases. Note that, reflections occur only in the shaded area for the sharp wedge but occur everywhere for the rounded wedge.

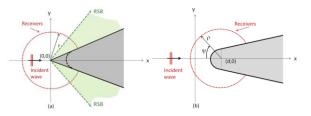


Fig. 2. Scenarios for: (a) sharp–rounded wedge comparisons, and (b) fields simulated around the rounded wedge.

# III. FORMULATION OF INTEGRAL EQUATIONS

In the problem under investigation, we apply a scalar interpretation for a perfectly conducting wedge. The soft boundary condition u=0 relates to excitation of the wedge by the *E*-polarized plane wave:

$$u^{inc} = E_z^{inc} = u_0 e^{ikx}.$$
 (1)

The hard boundary condition  $(\partial u/\partial n = 0)$  corresponds to the case when the wedge is illuminated by the *H*-polarized plane wave:

$$u^{inc} = H_z^{inc} = u_0 e^{ikx} \,. \tag{2}$$

Proceeding with the second Green's identity one can obtain the surface integral equation:

$$u^{inc}(x,y) + \frac{i}{4} p.v. \int_{L} \left[ u(x',y') \frac{\partial}{\partial n} H_{0}^{(1)}(kr) - \frac{\partial u(x',y')}{\partial n} H_{0}^{(1)}(kr) \right] dl' = \frac{u(x,y)}{2}.$$
(3)

Here,  $L=L_0+L_1+L_2$  is the total surface of the body,  $r = \sqrt{(x-x')^2 + (y-y')^2}$ , and the integrand is singular at the point r=0. The integral is understood as its Cauchy principal value. The incident wave  $u^{inc}$  in (3) is given everywhere on the surface *L*. Function *u* is the total field  $u=u^{inc}+u^{sc}$ . It follows from (3) that,

$$u^{inc}(x, y) - \frac{i}{4} p.v. \int_{L} \frac{\partial u_{s}(x', y')}{\partial n} H_{0}^{(1)}(kr) dl' = 0, \quad (4)$$

for the soft surface (*u*=0), and,

$$u^{inc}(x,y) + \frac{i}{4} p.v. \int_{L} u_h(x',y') \frac{\partial}{\partial n} H_0^{(1)}(kr) dl' = \frac{u(x,y)}{2},$$
(5)

for the hard surface  $(\partial u / \partial n = 0)$ .

Now, we recast these equations in the PTD format [5,6]. First, introduce the surface currents:

$$j_s = \frac{\partial u_s}{\partial n}, j_h = u_h.$$
(6)

They consist of two components:

$$j_{s,h} = j_{s,h}^{(0)} + j_{s,h}^{(1)} = j_{s,h}^{PO} + j_{s,h}^{fr},$$
(7)

where  $j^{(0)} = j^{PO}$  is the uniform component defined according to the physical optics (PO). It is defined as:

$$j_s^{PO}(x',y') = 2\frac{\partial u^{mc}}{\partial n}, j_h^{PO}(x',y') = 2u^{inc}.$$
 (8)

The term  $j_{s,h}^{fr}$  represents the non-uniform PTD component called here the fringe current. In view of these notations, Equations (4) and (5) take the forms:

$$\frac{i}{4} p.v. \int_{L} j_{s}^{fr}(x', y') H_{0}^{(1)}(kr) dl' =$$

$$u^{inc}(x, y) - \frac{i}{4} p.v. \int_{L} j_{s}^{PO}(x', y') H_{0}^{(1)}(kr) dl' ,$$
(9)
$$\frac{1}{2} j_{h}^{fr}(x, y) - \frac{i}{4} p.v. \int_{L} j_{h}^{fr}(x', y') \frac{\partial}{\partial n} H_{0}^{(1)}(kr) dl' =$$

$$\frac{i}{4} p.v. \int_{L} j_{h}^{PO}(x', y') \frac{\partial}{\partial n} H_{0}^{(1)}(kr) dl' .$$
(10)

Calculating  $j_{s,h}^{fr}$  from (9) and (10), one can find the total fringe waves scattered by the object as:

$$u_{s}^{fr}(x,y) = -\frac{i}{4} \int_{L} j_{s}^{fr}(x',y') H_{0}^{(1)}(kr) dl', \qquad (11)$$

$$u_{h}^{fr}(x, y) = \frac{i}{4} \int_{L} j_{h}^{fr}(x', y') \frac{\partial}{\partial n} H_{0}^{(1)}(kr) dl'.$$
(12)

As shown in [6,25], the integrals from  $j_{s,h}^{PO}$  over the faces  $L_{1,2}$  represent the PO fields scattered by half-planes. They are described in accordance with (3.37-3.40) and (3.49), (3.50) of [6]. The details of their calculations are presented in [25] that contain the fringe integral equations similar to (9), (10). The only difference in (9), (10) consists in presence of integrals over the cylindrical part  $L_0$ .

For numeric solution of the fringe integral Equations (9), (10) we apply the classical MoM (see, [14,20] for details).

## IV. NUMERICAL SIMULATIONS AROUND SHARP AND ROUNDED WEDGES

The MoM related references mentioned above in the Introduction show that MoM is highly capable of solving surface integral equations. Here, we develop the MoM algorithms for the fringe integral equations derived in the previous section and first test them against the sharp wedge. Note that, in addition to the fringe fields, the total, scattered, and PO scattered field variations around the wedge are also given for clear understanding of wave scattering phenomena (see, [16,18] for detailed illustrations of diffracted fields). Fringe fields are directly computed using (11), (12). One needs to add PO scattered fields in order to obtain total scattered fields. Finally, addition of the incident field to the scattered field yields the total field.

Numerical simulations in this section consist of two parts. As shown in Fig. 2 (a), the first computations belong to various fields from the rounded wedge and their comparison with that from the sharp wedge. The frequency of all simulations is 30 MHz (i.e.,  $\lambda$ =10 m). The observer radius is  $r=2\lambda$ . Although infinite, the length of  $L_1$  and  $L_2$  parts of the wedge is taken 50 $\lambda$ -long, which is tested to be enough for the accuracies used in these numerical calculations. Also, the number of segments in one wavelength is chosen as 20 for MoM calculations (in the vicinity of the edge up to 100-500 segments may be used to increase the accuracy). It is also numerically tested that the number of segments of the rounded part  $(L_0 \text{ part})$  is at least 20 to satisfy rounded curvature. Note that, different discretizations may be required for the wedges with soft and hard BCs [20]. Approximately,  $10\lambda$ -20 $\lambda$ -long wedge sides are enough for the soft wedge but up to  $100\lambda$ -long wedge sides (even more) may be required for the hard wedge.

In the second part, fields from the rounded wedge are computed for the scenario in Fig. 2 (b). It includes the fringe field, the PO field, and their sum.

For the soft sharp wedge, we denote  $j_s^{fr}(x, y)$  as  $j_s^{fr,shrp}(x, y)$  and outside the wedge it creates the field:

$$u_{s}^{fr,shrp}(x,y) = -\frac{i}{4} \int_{L} j_{s}^{fr,shrp}(x',y') H_{0}^{(1)}(kr) dl'.$$
(13)

This fringe field is calculated using (4.18) on p. 107 in [6]. This is assumed as the reference (PTD) solution. Alternatively, the MoM algorithm presented in [20,25] can be used directly. For the rounded wedge, (9) is discretized and solved using the new MoM algorithm and segment fringe currents  $j_s^{fr,md}$  are obtained. Then, fringe fields  $u_s^{fr,md}(x, y)$  around the object are calculated using (11).

In the following examples, for the sharp wedge, first the wedge (half) angle  $\beta$ =5°,15°,30°,45° is specified. Then, the observation circle with  $r=2\lambda$  is chosen. On this circle, the receivers are located at grid points  $x = r \cos(\beta + \varphi)$ ,  $y = r \sin(\beta + \varphi)$  with  $\Delta \varphi$ =0.5°. Finally, because of the symmetry with respect to x axis,  $|u_s^{fr,shpp} / u_0|$ for  $0 \le \varphi \le \pi - \beta$  is calculated and plotted. For the rounded wedge, and for the same sets of parameters,  $a=\lambda/m, m=2,5,10,20,...$  is specified and MoM solutions are generated and  $|u_s^{fr,rnd} / u_0|$  for  $0 \le \varphi \le \pi - \beta$  is plotted. The objective is to demonstrate how  $|u_s^{fr,rnd} / u_0|$ approaches  $|u_s^{fr,shrp} / u_0|$  with decreasing of the rounding radius (a). Examples presented in Figs. 3-7 belong to SBC case; the next figures are given both for SBC and HBC cases. Note that, the rounded wedge MoM model directly yields sharp wedge solutions when a=0. This is used in validating the new rounded wedge MoM algorithm. The rounded wedge algorithm is tested against both PTD and previous sharp MoM models and perfect agreement is obtained. Figure 3 belongs to these validations (a free MATLAB package has been prepared for the visualization of fringe waves around a sharp wedge and its tutorial has just been published [26]).

Figures 4-5 present total and fringe fields, respectively, with four different wedges for the scenario in Fig. 2 (a). The three curves belong to a=0,  $a=\lambda/10$ , and  $a=\lambda/5$ , cases. As observed in Fig. 4, major total field contribution comes from the interaction of incident, reflected, and diffracted waves. Total fields of the 90° wedge for all three cases are almost identical. The differences in the total fields around the wedge become significant as the wedge interior angle gets smaller. This is because the locations of the receivers shift significantly for narrow wedges (see, Fig. 2 (a)). The same observation also holds for the fringe field variations in Fig. 5.

For the sharp wedge only diffracted field occurs backwards (i.e., towards to the angle of incoming plane wave). But for the rounded wedge there is a strong backward reflection.

Note that, as *a* increases, the distance between the receiver on *x*-axis and backward specular reflection point increases and the amplitude of the scattered field along this direction decreases. The effect of this is observed in Fig. 5 where fringe field variation is plotted. However, for fringe waves another reason also exists for their decrease. The larger is radius *a* of rounded/cylindrical surface  $L_0$  the smaller gets its curvature and, as a consequence, the smaller fringe currents become there.

PO and fringe fields around the rounded wedge are simulated in this section. The scenario for these simulations is given in Fig. 2 (b). For the calculation of this fringe field, first,  $\beta$  and *a* are chosen. Then, the receivers are located on the circle around the rounded wedge using the grid points (x,y) on the circle  $\rho=a+n\lambda$ , n=1,2,... with  $0 \le \psi \le \psi_m$  and  $\Delta \psi=0.5^\circ$  where,

$$\sin(\beta + \psi_m) = \frac{a}{\rho}.$$
 (14)

Then, (9) is discretized and solved using the new MoM algorithm and the segment fringe currents  $j_s^{fr,md}$  are obtained. Fringe fields  $u_s^{fr,md}(x, y)$  are then calculated using (11). Fringe fields vs. angle variations are then plotted.

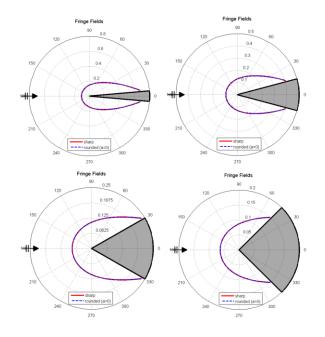


Fig. 3. Fringe fields around different SBC sharp wedges (for the scenario in Fig. 2 (a)). The solid (red) curve is calculated according to (4.18) in [6]. The dashed (blue) curve – by MoM.

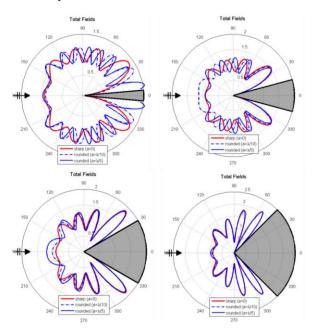


Fig. 4. Total fields around different SBC wedges (for the scenario in Fig. 2 (a)). The solid (red) curve is calculated according to (4.18) in [6]. Other curves – by MoM.

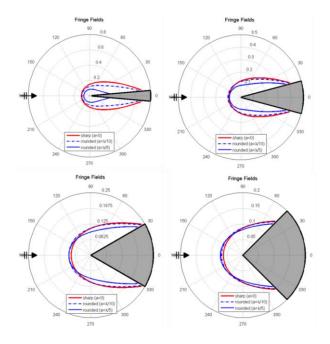


Fig. 5. Fringe fields around different SBC wedges (for the scenario in Fig. 2 (a)).

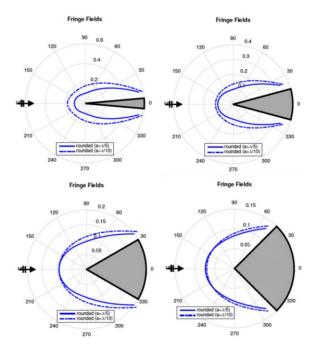


Fig. 6. Fringe fields around different SBC wedges (for the scenario in Fig. 2 (b)).

For the PO-scattered fields around the rounded wedge, we calculate the integral:

$$u_{s}^{PO,rnd}(x,y) = -\frac{i}{4} \int_{L} j_{s}^{PO}(x',y') H_{0}^{(1)}(kr) dl', \quad (15)$$

with 
$$L = L_0 + L_1 + L_2$$
. Hence,  
 $u_s^{PO,md}(x, y) = u_{s,L_0}^{PO,md} + u_{s,L_1}^{PO,md} + u_{s,L_2}^{PO,md}$ . (16)

Here,

$$u_{s,L_{0}}^{PO,rnd}(x,y) = -u_{0}e^{ikd} \frac{ka}{2} , \quad (17)$$

$$\times \int_{-\psi_{j}}^{\psi_{j}} \cos\psi \, e^{-ika\cos\psi} \, H_{0}^{(1)}(kr_{0})d\psi , \quad (17)$$
with  $r_{0} = \sqrt{(x-x_{0})^{2} + (y-y_{0})^{2}} ,$ 

$$u_{s,L_{1}}^{PO,rnd}(x,y) = u_{0}e^{ikx_{j}}v_{s}^{(0)}(kr_{1},\phi_{1},\phi_{0}) + \begin{cases} -u_{0}e^{ikx_{j}}e^{-ik\pi\cos(\phi_{1}+\phi_{0})} & \text{for } 0 \le \phi_{1} \le \beta \\ 0 & \text{for } \beta \le \phi_{1} \end{cases} , \quad (18)$$

$$u_{s,L_{2}}^{PO,rnd}(x,y) = u_{0}e^{ikx_{j}}v_{s}^{(0)}(kr_{2},\phi_{2},\phi_{0}), \quad (19)$$

for  $\pi - \beta \le \phi_2 \le 2\pi - 2\beta$ , where  $\phi_{1,2}$  is found from (A.4). Also,

$$r_{1} = \sqrt{(x - x_{j})^{2} + (y - y_{j})^{2}}$$

$$r_{2} = \sqrt{(x - x_{j})^{2} + (y + y_{j})^{2}}$$

$$x_{j} = d - a \cos \psi_{j} = d - a \sin \beta$$

$$y_{j} = a \sin \psi_{j} = a \cos \beta$$
(20)

Notice that,  $v_s^{(0)}(kr_1,\phi_1,\phi_0)$  is discontinuous on the boundary of the reflected plane wave  $(\phi_1 = \beta)$ . In summary,  $u_s^{PO,rnd}$  is calculated from (15) and (16) for the specified grid points and the results are plotted as PO fields vs. angle. The total field will then be the sum of these two:

$$u_{s}^{tot,rnd}(x, y) = u_{s}^{fr,rnd}(x, y) + u_{s}^{PO,rnd}(x, y).$$
(21)

Figure 6 belongs to the second scenario given in Fig. 2 (b) and shows fringe field distributions for four different wedge angles for two different *a* values  $(a_1=\lambda/10 \text{ and } a_2=\lambda/5)$ . Here, the receivers are located on a circle around the rounded wedge (not around the origin on the *xy*-plane) with the center at  $(0,x_2)$  where  $x_2 = d_2 = a_2 / \sin \beta$  and radius  $\rho_2 = \lambda/5 + 2\lambda$ . Although, the receivers for the computations for  $a_1 = \lambda/10$  and  $a_2 = \lambda/5$  are exactly at the same points, the difference of distances between the rounded face and the receivers for these two cases gets larger, for the receivers around the backscattering direction  $\varphi = 180^{\circ}$ .

Figure 7 shows uniform (PO), nonuniform (fringe), and total currents on the surface of the wedge having a 30° interior angle, and  $a=\lambda/2$  for the SBC case. This figure clearly demonstrates that the fringe currents concentrate in vicinity of the junction points, i.e., in vicinity of the surface curvature discontinuities. Tests with different sets of parameters show that the strongest fringe currents occur for the sharp wedge (a=0). The fringe current decays on both sides of the junction points and has a minimum at midpoint between the junctions. Figure 8 compares fringe currents of both SBC and HBC cases a few  $\lambda$  around junction points. Here, although  $L_1=L_2=50\lambda$  is used in the MoM computations, only  $L_1=L_2=4.35\lambda$  and  $L_0=1.3\lambda$  sections are shown in the figure (i.e., horizontal axis extends from  $-5\lambda$  to  $5\lambda$ ) with  $\lambda/40$  discretization. Nearly, 500 segments are used for the rounded part  $L_0$  (with  $a=\lambda/2$ , this corresponds to a nearly  $\lambda/400$  segmentation). Very small segments are used just to increase the accuracy around the junctions.

As seen there, the fringe current distributions of SBC and HBC cases look alike; they have maxima on the junction points. However, SBC fringe currents make sharp peaks on the junction points but HBC fringe currents have slight discontinuities. Also, HBC fringe currents are higher than SBC fringe currents. Finally, both fringe currents decay away from junctions but HBC fringe currents.

Here, it is pertinent to remind the fringe currents behavior in vicinity of a sharp wedge. In SBC case, the fringe current tends to infinity as  $(1/kr)^{1-\pi/\alpha} \rightarrow \infty$ , while in HBC case it is finite  $(j_h^{fr} = u_0(4\beta - 2\pi)/\alpha)$  when  $r \rightarrow 0$  and  $\alpha = 2\pi - 2\beta > \pi$  [6,27]. Because  $j_h^{fr}$  is finite for sharp wedges it is not surprising that it has only slight changes in vicinity of the junction points where the surface *L* is smooth and only its second derivative undergoes discontinuities.

Remind also that, away from the edge (kr >>1) on the sharp wedge (with  $\beta=15^{\circ}$ ) the SBC current  $j_s^{fr}$  drops as  $(1/kr)^{3/2}$  while the HBC current  $j_h^{fr}$  attenuates as  $(1/kr)^{1/2}$  [6]. The curves in Fig. 8 for  $|r| > 3\lambda$  relate to large values (kr > 18) and qualitatively agree with those for a sharp wedge. Notice as well that at point  $\psi=0$  (r=0in Fig. 8) on the circular cylinder alone (without  $L_1, L_2$ ), the SBC and HBC fringe currents are determined by (14.53) and (14.54) of [6] where one should set  $\gamma = \pi/2$ and  $\psi = -\pi/2$ . According to these equations,  $|j_s^{fr}| = k |j_h^{fr}|$ . For  $\lambda=10m$  (with f=30 MHz) taken in our calculations this relationship means that  $|j_s^{fr}| \approx 0.6 |j_h^{fr}|$ , while for the rounded wedge according to Fig. 8 we have  $|j_s^{fr}| \approx 0.7 |j_h^{fr}|$ .

Finally, in Fig. 9 for comparison purpose we plot both the soft and hard fringe waves for rounded wedges with  $a=a_2=\lambda/5$  at the distance  $\rho=a_2+2\lambda$ . They relate to the scenario in Fig. 2 (b). Notice that, the curves for the wedge with  $\beta=30^{\circ}$  are similar to those for the sharp wedge given in Fig. A4.5 of [6].

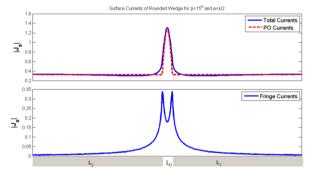


Fig. 7. Total, PO and PTD (fringe) surface currents of the 30° SBC wedge.

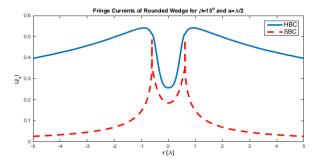


Fig. 8. PTD (fringe) surface currents of the 30° SBC and HBC wedges.

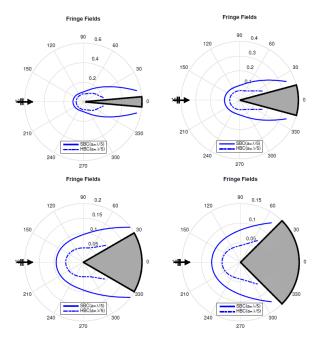


Fig. 9. Fringe fields around different SBC/HBC wedges (for the scenario in Fig. 2 (b)).

#### **V. CONCLUSIONS**

Fringe integral equations suitable for analysis of the field scattered by rounded soft and hard wedges are developed. Numeric results are obtained via a regular MoM procedure. Comparison with scattering from sharp wedges is illustrated and confirms that the rounded wedge can be considered, approximately, as the sharp wedge when the radius of rounding does not exceed one tenth of the wavelength. The results are also important from the theoretical/methodical point of view because they demonstrate the direct extension of PTD for objects with rounded edges.

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